

Queues, Deques and Priority Queues

Chapter 10



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- The ADT Queue
 - A Problem Solved: Simulating a Waiting Line
 - A Problem Solved: Computing the Capital Gain in a Sale of Stock
 - Java Class Library: The Interface **Queue**

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Objectives

- Describe operations of ADT queue
- Use queue to simulate waiting line
- Use queue in program that organizes data in first-in, first-out manner
- Describe operations of ADT deque

Objectives

- Use deque in program that organizes data chronologically and can operate on both oldest and newest entries
- Describe operations of ADT priority queue
- Use priority queue in program that organizes data objects according to priorities

Queue

- Another name for a waiting line
 - Used within operating systems
 - Simulate real world events
 - First in, first out (FIFO)
- Consider double ended queue (deque)
 - Possible to manipulate both ends of queue
- When multiple queues exist, priority can be established

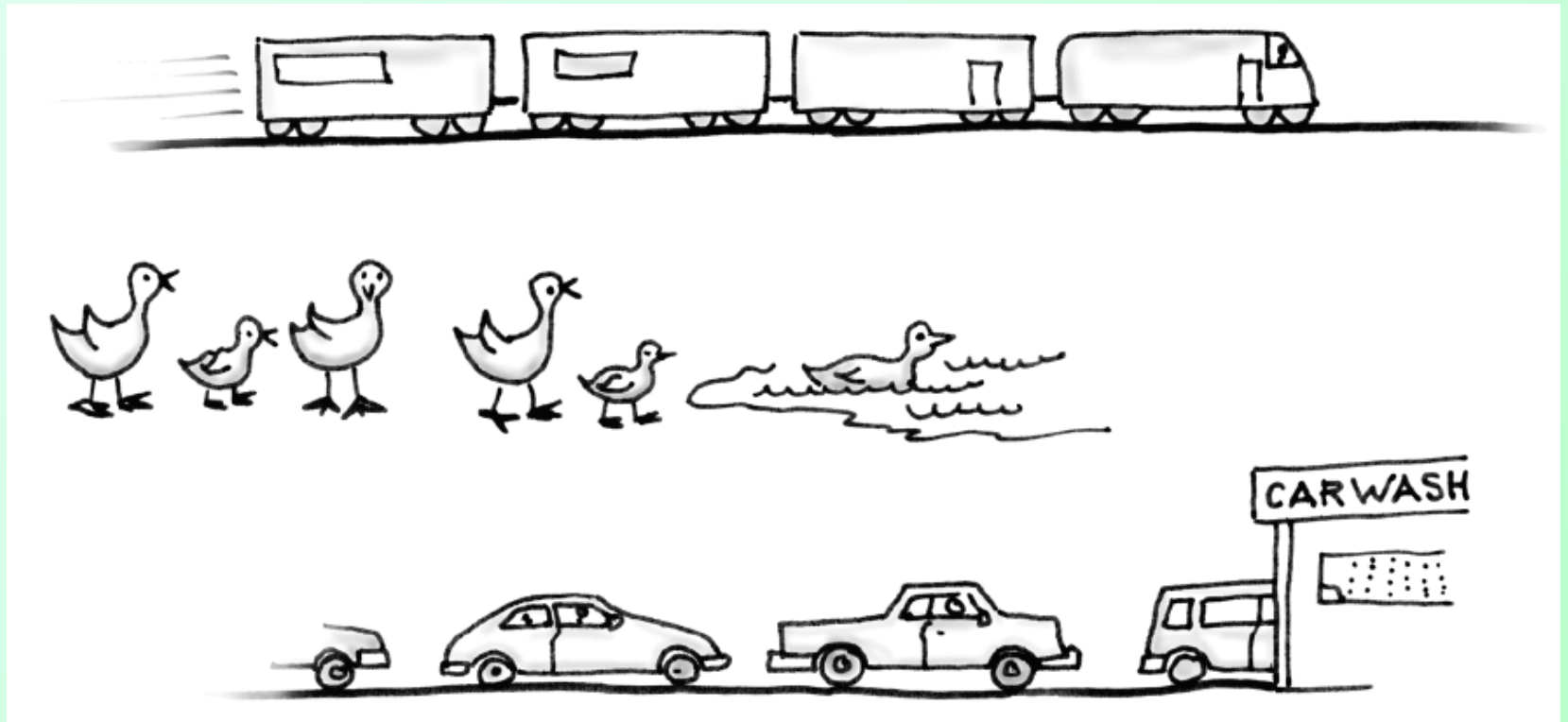


Figure 10-1 Some everyday queues

Abstract Data Type: Queue

- A collection of objects in chronological order and having the same data type
- Operations
 - `enqueue(newEntry)`
 - `dequeue()`
 - `getFront()`
 - `isEmpty()`
 - `clear()`
- Interface for Queue, [Listing 10-1](#)

Note: Code listing files must be in same folder as PowerPoint files for links to work

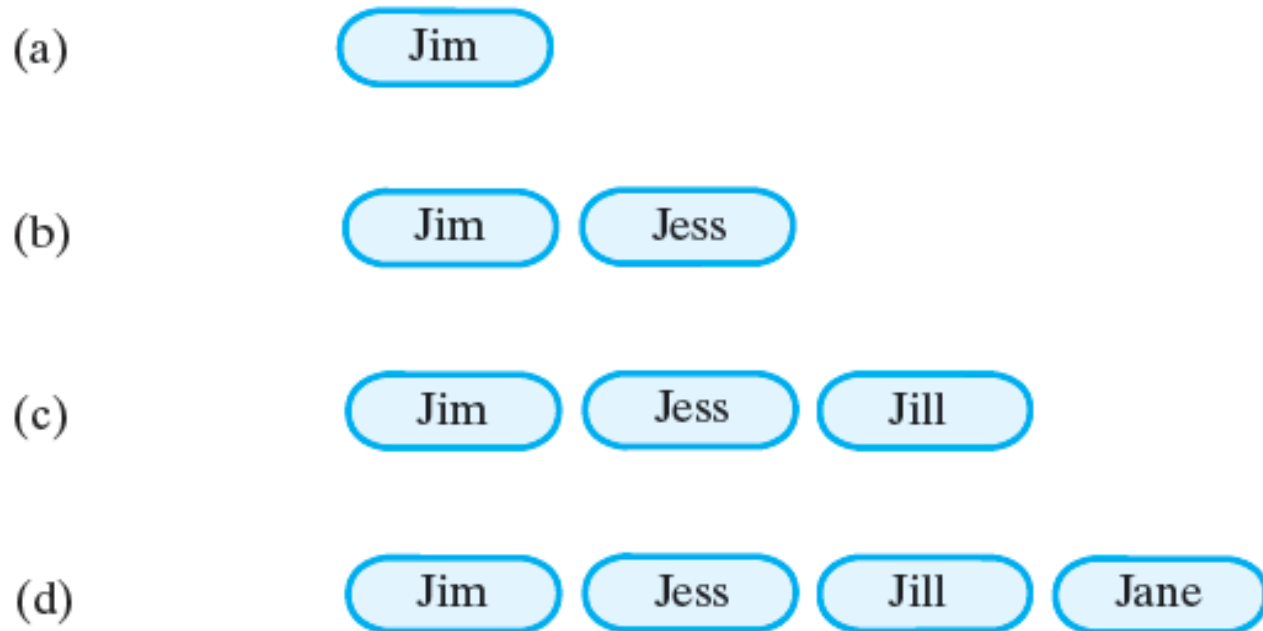


Figure 10-2 A queue of strings after (a) enqueue adds *Jim*;
(b) enqueue adds *Jess*; (c) enqueue adds *Jill*;
(d) enqueue adds *Jane*;

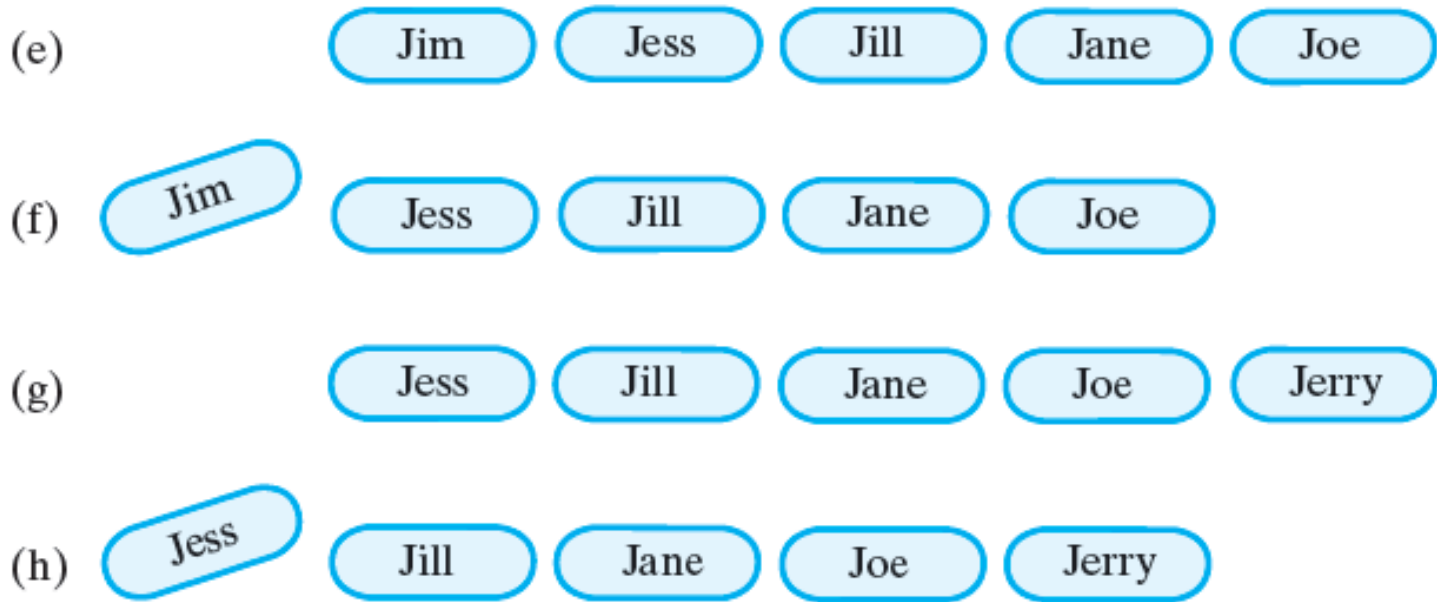


Figure 10-2 A queue of strings after (e) enqueue adds *Joe*; (f) dequeue retrieves and removes *Jim*; (g) enqueue adds *Jerry*; (h) dequeue retrieves and removes *Jess*;

Question 1 After the following nine statements execute, what string is at the front of the queue and what string is at the back?

```
QueueInterface<String> myQueue = new LinkedListQueue<String>();  
myQueue.enqueue("Jim");  
myQueue.enqueue("Jess");  
myQueue.enqueue("Jill");  
myQueue.enqueue("Jane");  
String name = myQueue.dequeue();  
myQueue.enqueue(name);  
myQueue.enqueue(myQueue.getFront());  
name = myQueue.dequeue();
```

1. *Jill* is at the front, *Jess* is at the back.

Simulating a Waiting Line

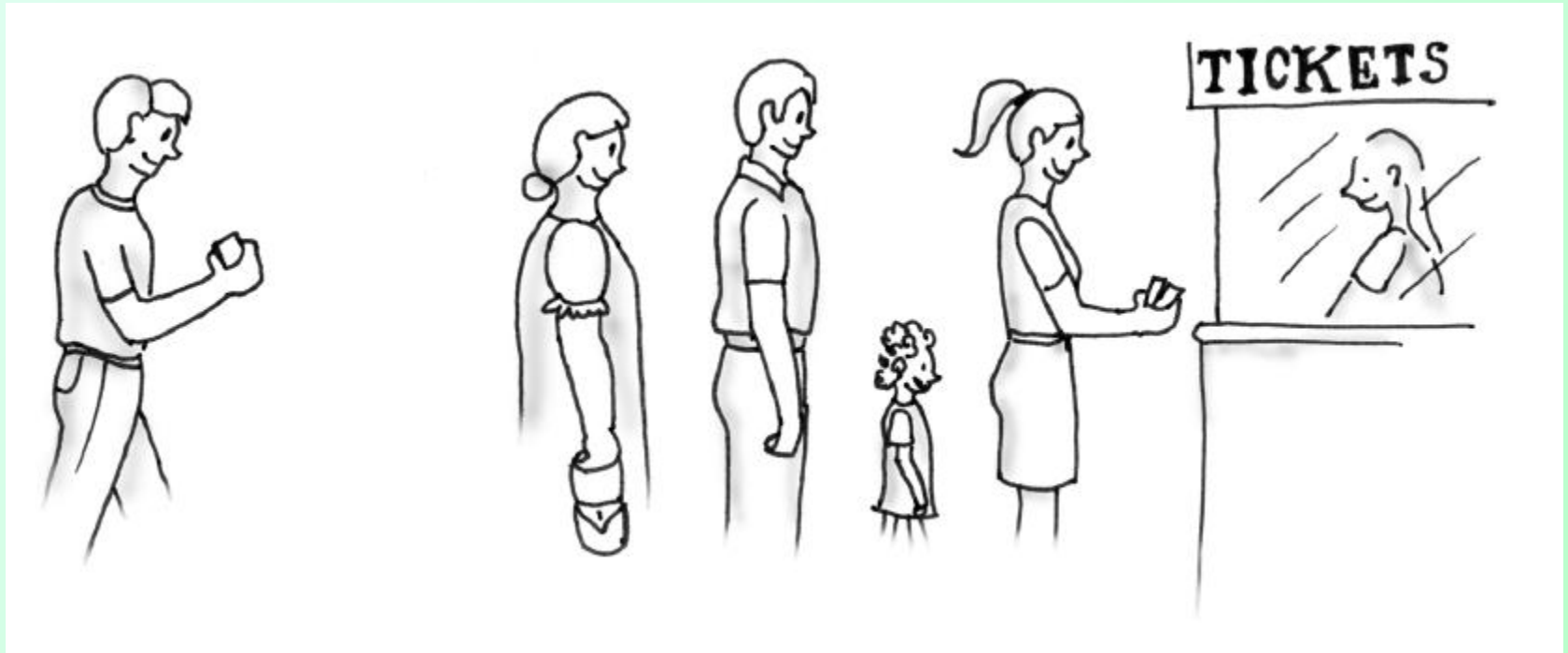


Figure 10-3 A line, or queue, of people

<i>WaitLine</i>
<i>Responsibilities</i>
<i>Simulate customers entering and leaving a waiting line</i>
<i>Display number served, total wait time, average wait time, and number left in line</i>
<i>Collaborations</i>
<i>Customer</i>

Figure 10-4 A CRC card for the class `WaitLine`

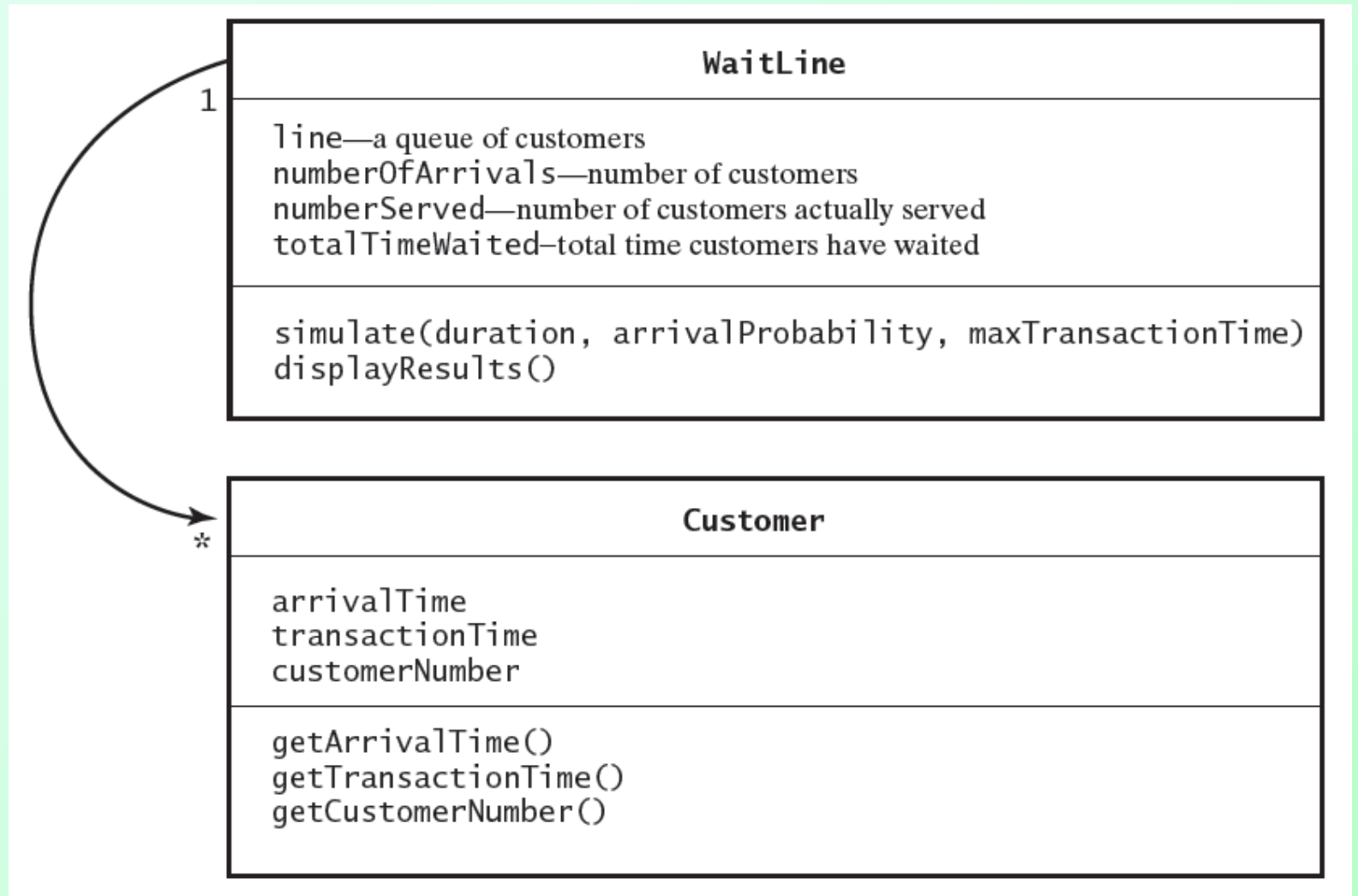


Figure 10-5 A diagram of the classes **WaitLine** and **Customer**

Algorithm for simulate

```
Algorithm simulate(duration, arrivalProbability, maxTransactionTime)
transactionTimeLeft = 0
for (clock = 0; clock < duration; clock++)
{
    if (a new customer arrives)
    {
        numberOfArrivals++
        transactionTime = a random time that does not exceed maxTransactionTime
        nextArrival = a new customer containing clock, transactionTime, and
                     a customer number that is numberOfArrivals
        line.enqueue(nextArrival)
    }

    if (transactionTimeLeft > 0) // if present customer is still being served
        transactionTimeLeft--
    else if (!line.isEmpty())
    {
        nextCustomer = line.dequeue()
        transactionTimeLeft = nextCustomer.getTransactionTime() - 1
        timeWaited = clock - nextCustomer.getArrivalTime()
        totalTimeWaited = totalTimeWaited + timeWaited
        numberServed++
    }
}
```


Transaction time left: 5



Time: 0



Wait: 0

Customer 1 enters line with a 5-minute transaction.
Customer 1 begins service after waiting 0 minutes.

Transaction time left: 4



Time: 1



Customer 1 continues to be served.

Transaction time left: 3



Time: 2



Customer 1 continues to be served.
Customer 2 enters line with a 3-minute transaction.

Transaction time left: 2



Time: 3



Customer 1 continues to be served.

Transaction time left: 1



Time: 4



Customer 1 continues to be served.
Customer 3 enters line with a 1-minute transaction.

Figure 10-6 A simulated waiting line

Transaction time left: 3 1 2






Time: 5 Wait: 3

Customer 1 finishes and departs.
 Customer 2 begins service after waiting 3 minutes.
 Customer 4 enters line with a 2-minute transaction.

Transaction time left: 2 1 2






Time: 6

Customer 2 continues to be served.

Transaction time left: 1 1 2 4







Time: 7

Customer 2 continues to be served.
 Customer 5 enters line with a 4-minute transaction.

Transaction time left: 1 2 4






Time: 8 Wait: 4

Customer 2 finishes and departs.
 Customer 3 begins service after waiting 4 minutes.

Transaction time left: 2 4





Time: 9 Wait: 4

Customer 3 finishes and departs.
 Customer 4 begins service after waiting 4 minutes.

Figure 10-6 A simulated waiting line

Question 2 Consider the simulation begun in Figure 10-6.

- a. At what time does Customer 4 finish and depart?
- b. How long does Customer 5 wait before beginning the transaction?

- 2. a. 11.**
b. 4.

Class WaitLine

- Implementation of class `WaitLine`

[Listing 10-2](#)

- Statements

```
WaitLine customerLine = new WaitLine();  
customerLine.simulate(20, 0.5, 5);  
customerLine.displayResults();
```

- Generate line for 20 minutes
 - 50 percent arrival probability
 - 5-minute maximum transaction time.
- View sample [output](#)

Computing Capital Gain for Stock Sale

- Buying n shares at $\$d$
 - Then selling – gain or lose money
- We seek a way to
 - Record your investment transactions chronologically
 - Compute capital gain of any stock sale.
- We design a class, **StockPurchase**

<i>StockLedger</i>	
<i>Responsibilities</i>	
	<i>Record the shares of a stock purchased, in chronological order</i>
	<i>Remove the shares of a stock sold, beginning with the ones held the longest</i>
	<i>Compute the capital gain (loss) on shares of a stock sold</i>
<i>Collaborations</i>	
	<i>Share of stock</i>

Figure 10-7 A CRC card for the class **StockLedger**

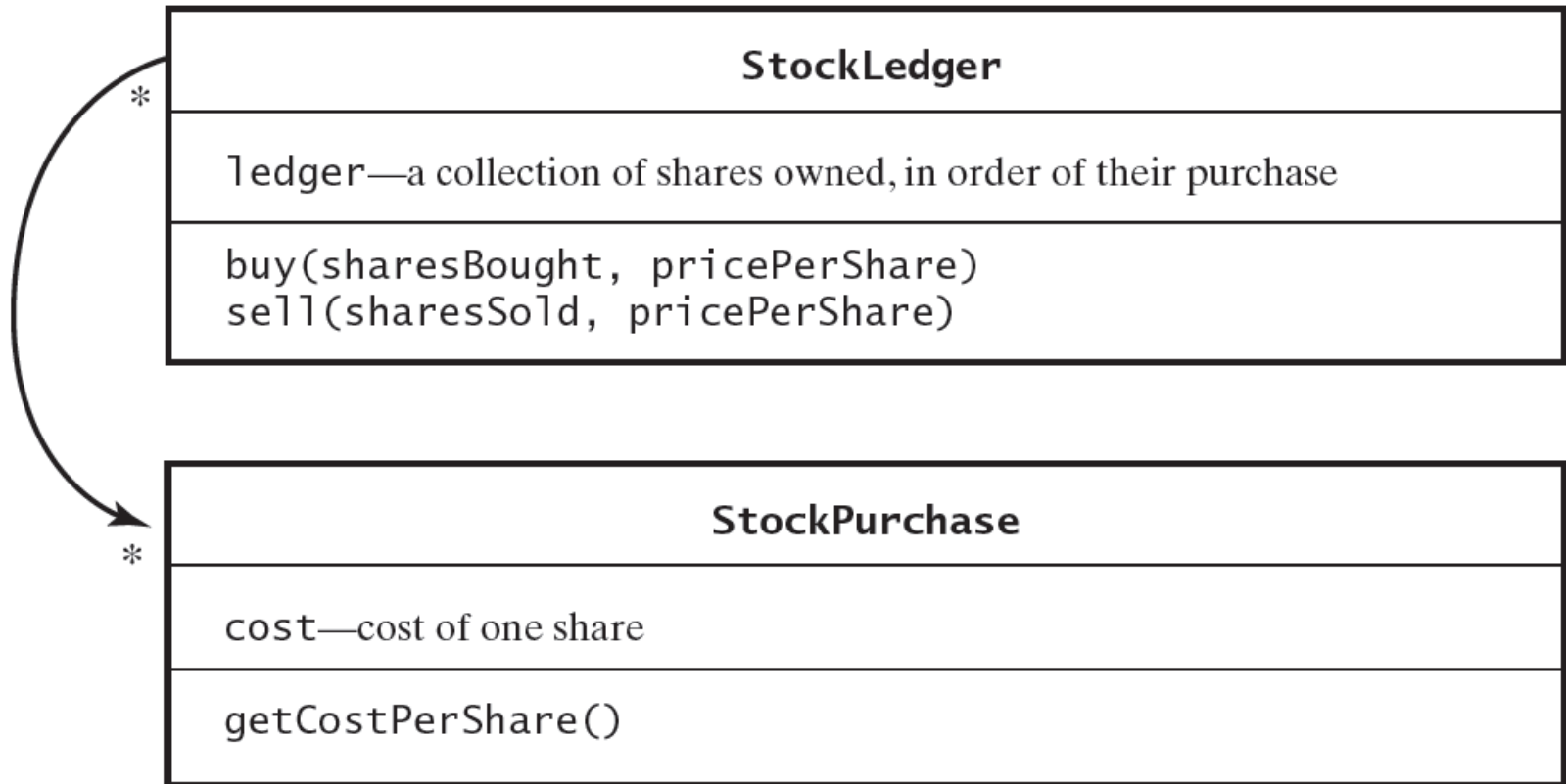


Figure 10-8 A diagram of the classes **StockLedger** and **StockPurchase**

Computing Capital Gain for Stock Sale

- View class implementation
[Listing 10-3](#)

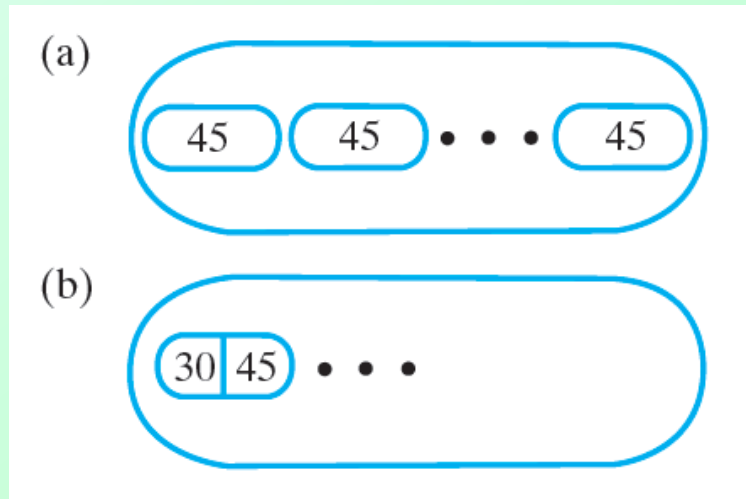


Figure 10-9 A queue of (a) individual shares of stock;
(b) grouped shares

Java Class Library

- **Interface Queue**

- `public boolean add(T newEntry)`
- `public boolean offer(T newEntry)`
- `public T remove()`
- `public T poll()`
- `public T element()`
- `public T peek()`
- `public boolean isEmpty()`
- `public void clear()`
- `public int size()`

ADT Deque

- Need for an ADT which offers
 - Add, remove, retrieve
 - At both front and back of a queue
- Double ended queue
 - Called a *deque*
 - Pronounced “deck”
- Actually behaves more like a double ended stack

ADT Deque

- Note deque interface, [Listing 10-4](#)

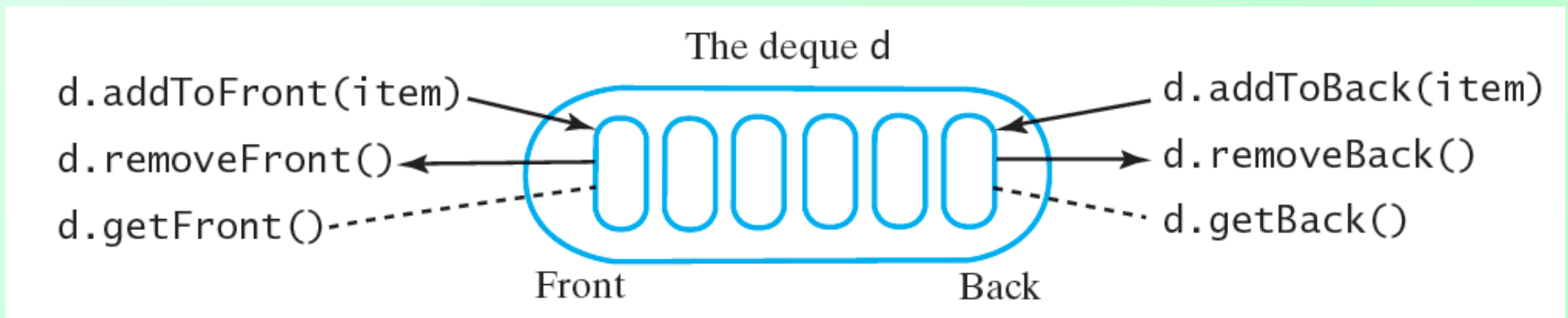
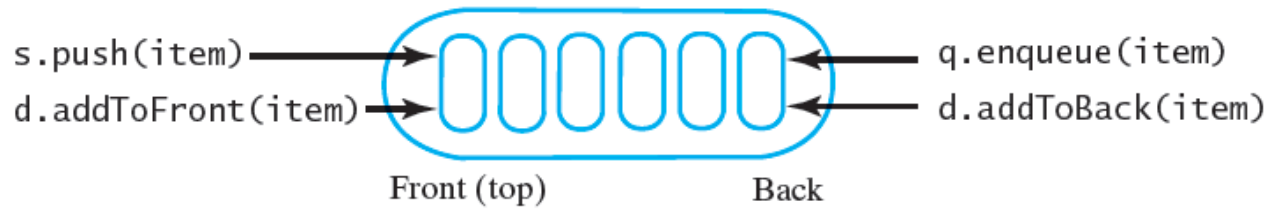


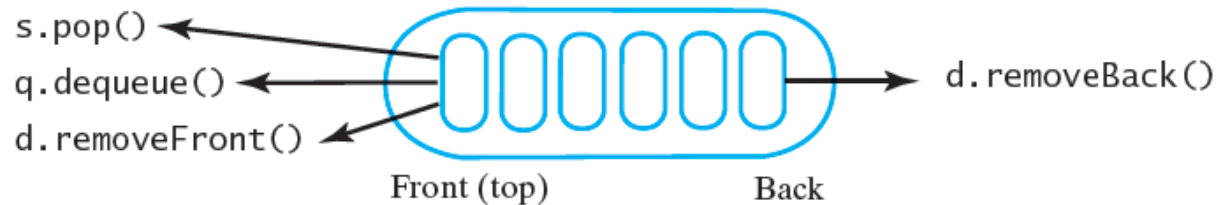
Figure 10-10 An instance *d* of a deque

The stack s, queue q, or deque d

(a) Add



(b) Remove



(c) Retrieve

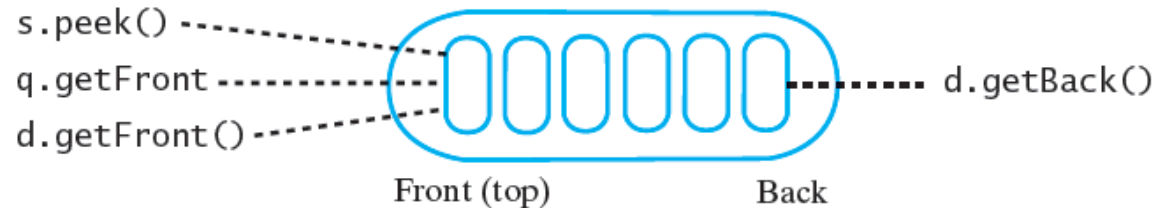


FIGURE 10-11 A comparison of operations for a stack s, a queue q, and a deque d: (a) add; (b) remove; (c) retrieve

Question 3 After the following nine statements execute, what string is at the front of the deque and what string is at the back?

```
DequeInterface<String> myDeque = new LinkedDeque<String>();  
myDeque.addToFront("Jim");  
myDeque.addToBack("Jess");  
myDeque.addToFront("Jill");  
myDeque.addToBack("Jane");  
String name = myDeque.getFront();  
myDeque.addToBack(name);  
myDeque.removeFront();  
myDeque.addToFront(myDeque.removeBack());
```

3. *Jill* is at the front, *Jane* is at the back.

Computing Capital Gain for Stock Sale

- Revise implementation of class **StockLedger**
 - Data field **ledger** now an instance of deque
 - Note method **buy**

```
public void buy(int sharesBought, double pricePerShare)
{
    StockPurchase purchase = new StockPurchase(sharesBought, pricePerShare);
    ledger.addToBack(purchase);
} // end buy
```

- View method **sell**, [Listing 10-A](#)

Java Class Library

- **Interface Deque**

- `public void addFirst(T newEntry)`
- `public boolean offerFirst(T newEntry)`
- `public void addLast(T newEntry)`
- `public boolean offerLast(T newEntry)`
- `public T removeFirst()`
- `public T pollFirst()`
- `public T removeLast()`
- `public T pollLast()`

Java Class Library

- **Interface Deque**
 - `public T getFirst()`
 - `public T peekFirst()`
 - `public T getLast()`
 - `Public T peekLast()`
 - `public boolean isEmpty()`
 - `public void clear()`
 - `public int size()`

Java Class Library

- `Deque` extends `Queue`
- Thus inherits
 - `add`, `offer`, `remove`, `poll`, `element`, `peek`
- Adds additional methods
 - `push`, `pop`

Java Class Library

- Class **ArrayDeque**
 - Implements **Deque**
- Note – has methods appropriate for **deque**, **queue**, and **stack**
 - Could be used for instances of any of these
- Constructors
 - `public ArrayDeque()`
 - `public ArrayDeque(int initialCapacity)`

ADT Priority Queue

- Contrast bank queue and emergency room queue(s)
- ADT priority queue organizes objects according to their priorities
- Note interface, [Listing 10-5](#)

Question 4 After the following statements execute, what string is at the front of the priority queue and what string is at the back?

```
PriorityQueueInterface<String> myPriorityQueue =  
new LinkedPriorityQueue<String>();  
myPriorityQueue.add("Jane");  
myPriorityQueue.add("Jim");  
myPriorityQueue.add("Jill");  
String name = myPriorityQueue.remove();  
myPriorityQueue.add(name);  
myPriorityQueue.add("Jess");
```

4. *Jane* is at the front, *Jim* is at the back.

Problem: Tracking Your Assignments

- Consider tasks assigned with due dates
- We use a priority queue to organize in due date order

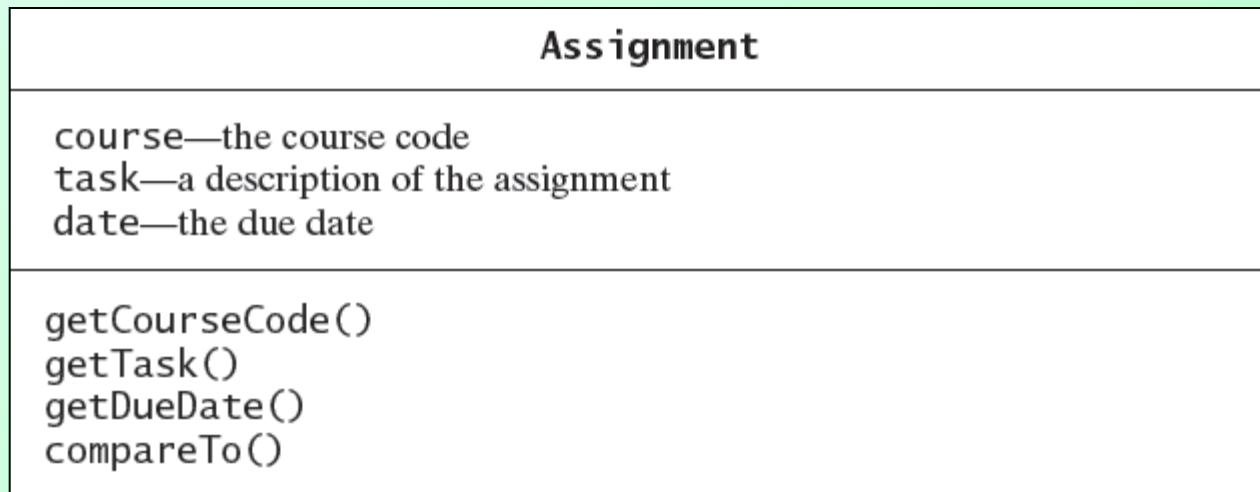


Figure 10-12 A diagram of the class **Assignment**

Tracking Your Assignments

- Note implementation of class **AssignmentLog**, [Listing 10-6](#)

AssignmentLog
Log—a priority queue of assignments
<code>addProject(newAssignment)</code> <code>addProject(courseCode, task, dueDate)</code> <code>getNextProject()</code> <code>removeNextProject()</code>

Figure 10-13 A diagram of the class **AssignmentLog**

Java Class Library

- Class `PriorityQueue` constructors and methods
 - `public PriorityQueue()`
 - `public PriorityQueue(
int initialCapacity)`
 - `public boolean add(T newEntry)`
 - `public boolean offer(T newEntry)`
 - `public T remove()`
 - `public T poll()`

Java Class Library

- `Class PriorityQueue` methods, ctd.
 - `public T element()`
 - `public T peek()`
 - `public boolean isEmpty()`
 - `public void clear()`
 - `public int size()`

End

Chapter 10